

Job Description: Cinematics Designer

Endless is an interactive storytelling company. Our mission is the never-ending pursuit of the most innovative and engaging ways to tell great stories. We're currently partnering with one of the biggest entertainment companies in the world on an interactive storytelling platform featuring all-new shows based on some of the most iconic IP from film and television as well as original IP.

We are seeking an experienced Cinematics Designer with a strong visual eye for narrative storytelling and a proven track record of creating artful audio experiences for games or film. You will collaborate with our senior creatives and external sound partners to craft a vision for camera direction, sound, and music for our interactive storytelling platform that will delight our players' eyes and ears.

This position is for on-site at our Oakland or New York office.

Primary Responsibilities

- Work with senior creative to craft a vision for sound and music for a wide variety of shows, ranging from crime procedurals to romantic comedies
- Collaborate with our Creative Director and Art Director to ensure that each episode is hitting our established visual style
- Serve as liaison to external studios to track project needs and timely deliverables
- Provide clear feedback for both internal and external collaborators in a timely manner that best represents the established style goals for project
- Create internal sound or music assets to supplement where needed
- Use our proprietary story tools to implement visuals/audio for each episode of a given series
- Collaborate with Production to keep team on track towards deliverables, prioritizing and assigning work as needed
- Ownership of the cinematics pipeline, leading vision for tools development, process improvements, etc.
- Lead the vision for cinematics implementation for all future projects beyond our current slate

Requirements

- 2+ years video editing/directing and audio production experience in games, film or equivalent
- Shipped at least one title/film
- Deep knowledge of film language a must
- Unity experience a must
- Experience with professional audio editing tools like (but not limited to) ProTools, Logic, Live, Effect and Instrument Plugins, etc.
- Ability to manage multiple projects and match the style of established IP
- Ability to solicit and respond to critical feedback while delivering high quality and on-time execution of sound design content
- Ability to manage relationships with external partners
- Music composition skills a plus
- Storyboarding experience a plus
- Scripting experience a plus

Compensation

- Competitive salary
- Stock Option Plan
- Medical & Dental
- 401k
- Commuter Benefits

Required Application Materials

- Resume
- Cover Letter

Please send the above to jobs@endlessentertainment.com with the job title in the subject header.

Endless is an equal opportunity employer. We do not discriminate based on race, color, ethnicity, ancestry, national origin, religion, sex, gender, gender identity, gender expression, sexual orientation, age, disability, veteran status, genetic information, marital status or any legally protected status.